




Hello, I'm Nazda Malik | UX Generalist with UI Skills

Milan based Architect turned UX/UI designer, whose work has taught her to empathize with the user & create flawless physical experiences. As an experience designer she uses her skills in research & user interaction in delivering high-impact digital products to help businesses & users reach their goals.

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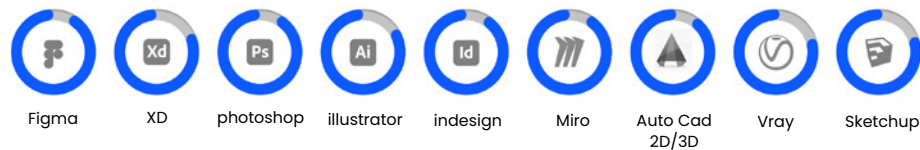
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 <https://www.nazdamalik.com/>

 https://www.behance.net/nazda_malik

UX Designer
UI Designer
Graphic Designer
Architect | Interior designer

Skills



Design Thinking | User Interface design | User Research | Interviews and Surveys | Usability Testing | Style guides | Wireframing | Prototyping | Sprints | Customer Journey Mapping | Site Maps and User Flow

Languages

ENGLISH **L1** ITALIAN **B2** BENGALI **L1** HINDI **B1** URDU **A2**

Work Experiences

April 2016 |
present

Architect & Graphic Designer
MYGG Design
[Milan, Italy](#)

Project Management | Research | Stakeholder Interviews | Digital & Product Design | Client Pitch

October 2015 |
April 2016

Graduate Teaching Assistant
Politecnico di Milano
[Piacenza, Italy](#)

Team Management | Lectures | Counselling | Communication

May 2011 |
July 2012

Junior Architect
Tanya Karim N.R. Khan and Associates
[Dhaka, Bangladesh.](#)

Team Lead | User Research | Surveys | Interview | Sketching | Digital Design

April 2010 |
December 2010

Training Architect
Veritas Design Solutions Sdn. Bhd
[Kuala Lumpur, Malaysia](#)

Graphic Design | Digital design

Education

May 2021 |
July 2021

Ux Design Master
[Talent Garden, Vienna, Austria](#)

February 2021 |
Ongoing

Google UX Design Professional Certificate
[Online by Coursera.org](#)

October 2012 |
July 2015

Masters of Science in Sustainable Architecture
[Politecnico di Milano, Piacenza, Italy](#)

January 2005 |
March 2011

Bachelors in Architecture
[North South University, Dhaka, Bangladesh](#)